LEXIBOOK®

INSTRUCTION MANUAL
TT400

SUMMARY

Introduction

Congratulations! You have just purchased the new Lexibook touchscreen TT400 translator. This product has been designed to help you translate words between English, French, Spanish and German. Please read these instructions carefully to ensure you get the best use of your product.

1. Keyboard

The alphabetical and numerical keyboards are displayed alternatively on the touchscreen. To change between one and the other, press ⊠ .

1.1. Function Bar (touchscreen keyboard)

- ⊠ : To change from alphabetical to numerical keyboard on the screen.
- ⊙ : Local Time/World Time/Alarm.
- ▤ : Contacts Directory.
- ▤ : Diary/To Do/Memos.
- ∞ : Games.
- ▤ : Calculator/ Currency Conversion/Euro Conversion/Metric Conversion.
- ✥ : Translator.
- ▦ : Confirmation of data entry or option choice.

1.2. Buttons

- ⊙ : On/Off
- ÷ : Search upwards or downwards or to scroll through options or saved entries.

1.3. Alphabetical Keyboard (touchscreen)

- **SYM** : Data entry of symbols, punctuation marks and special characters.
- **EDIT** : To edit.
- **DEL** : To erase.
- **INS** : Insertion mode.
- **SPACE** : To type a space.
- CAPS : To change between capitals and lower case letters.

1.4. Numerical Keyboard (touchscreen)

- **12/24** : 12/24 hour format (AM/PM)/24 hour clock default.
- **DST** : To change to/from Daylight Saving Time. In summer time, # symbol is displayed before the day.
- **MENU** : Access to menu functions: Language, Date Format, Memory.
- ♪ : Sounds on/off.
- ⚬ : To activate the password.
- **AC** : Clear calculator display to zero.
- **CE** : ESCAPE to cancel a function
  Erase data entry in calculator mode
- **MRC, M-, M+** : Calculator memory buttons.

2. Starting

Before starting, please remove the plastic film protecting the screen and the plastic strip protecting the batteries (on the back of the organiser). Then reset the organiser.

3. Adjustements

3.1. Screen Contrast
- Press on ☺ button to return to the principal menu.
- Press ▼ or ▲ to increase or decrease contrast.

3.2. Language
- Press the **MENU** button (numerical keyboard).
- Option **LANGUAGE** ("English language") is displayed. Press ▦ .
- The current language is displayed. Press ▼ or ▲ to scroll through until the desired language is displayed.
- Press ▦ to confirm.

3.3. Available Memory
- Press the **MENU** button (numerical keyboard). The option **LANGUAGE** is displayed.
- Use the ▼ or ▲ button to display **MEMORY** and press ▦ .
The screen displays the percentage of free memory.

3.4. Date and Time Format
3.4.1. Date
- Press **MENU** (numerical keyboard).
- Select the **FORMAT DATE** option using the ▲ and ▼ buttons and press ▦ .
The default format is **DD/MM/YYYY**.
- Use the ▲ and ▼ buttons to scroll through the alternative formats: **MM/DD/YYYY** and **YYYY/MM/DD**.

Once the desired format is displayed, confirm by pressing ▦ .

3.4.2. Time Format

OPERATION	DISPLAY
Press the ☺ button to display the local time then press ▦ .	♠ _YON TUE 1- 1- 2003 13-00-00
Press ▼ to place the cursor on the date. Type the current date (DD-MM-YYYY).	♠ LON FRI 15 - 06- 2002 16-38-00
Press ▼ to place the cursor on the date. Type the current date (DD-MM-YYYY).	♠ LON FRI 15 - 06- 2002 16-38-00

Pres ▦ to confirm.
When the standard time is displayed, press **12/24** (numerical keyboard) to change from 24h to 12h format.

3.5. Secret Code
You can protect your information in TELEPHONE, AGENDA, TO DO and MEMO modes. The password cannot exceed 6 characters.
WARNING! If you lose or forget your secret code, you will not be able to your access data and the

organiser will need to be reset. This operation will lose all your data previously recorded.

3.5.1. To record a secret password

OPERATION	DISPLAY
Press the ☺ button to display the local time (♣ symbol before city) then press ← (numerical keyboard).	PASSWORD
You can use numbers and/or letters. To change from the numerical to alphabetical keyboard press the 🗚 button. Type in your password (max. 6 characters).	← 12AA
Press 🔢 to confirm. The display asks you to enter your password.	← CONFIRMED!
Type your password again and press 🔢. The screen returns to the local time.	* LON FRI 1 - 2 – 2002 16 – 45 - 40

3.5.2. To change your password

OPERATION	DISPLAY
Press the ☺ button to display the local time then press the ← button (numerical keyboard).	PASSWORD
Type in your current password and press 🔢.	← MODIFY ?
Press 🔢 to confirm. The screen displays your password and the cursor flickers on the 1st character.	← _2AA
Type in your new password (max. 6 characters). You can use the DEL and 🗚 buttons to delete or insert characters.	← 22AA
Press 🔢 to confirm. The display asks you to enter your password again. Type in your password again and press 🔢.	CONFIRMED !

3.5.3. To remove the password

OPERATION	DISPLAY
Press the ☺ button to display the local time then press the ← button (numerical keyboard).	PASSWORD
Type in your current password and press 🔢.	← MODIFY ?
Press 🔢 to confirm. The screen displays your password and the cursor flickers on the 1st character.	← _2AA
Press the CE button (numerical keyboard).	← ERASE PASSWORD?

Press 🔲 to confirm. The screen returns to the local time.	ERASED!

4. Translator English-French-German-Spanish

4.1. Words translation
The translator function translates 1500 of the most common words.
The language pairs are as follows: English-French, English-German, English-Spanish, Spanish-German, Spanish-French and German-French.

OPERATION	DISPLAY
Press the 🔘 button to enter the translator. The screen displays the default language pair.	ENG → FRE
Press ▼ or ▲ to select an alternative language pair. Press ◄ to change the direction of the translation.	SPA ← FRE
Type the word to be translated and press 🔲 to search for the word in the database of the translator.	livre
The translated word is displayed on the screen. The translator searches for all the words starting with the same letters. If several words are found, an arrow is displayed.	livre ▼

Press ▼ to display the other words and ▲ to return up the list. In this example: livre, livrer, livre sterling.	livre ▼
To obtain the translation, press 🔲 . The screen briefly displays the target language (here **SPANISH**) then the translation. If the word exceeds 12 characters, use the ► and ◄ buttons.	S -> libro
Press 🔲 again to obtain the translation in another language (G = German). Then press 🔲 again for the translation in the third language (E = English).	G -> Buch

• If the exact word is not found the screen displays **NOT FOUND!** then searches for all the words starting with the typed letters.

Accented letters: Press 🔲 then immediately on the letter to be accented. Press several times on this same letter to scroll through all its accented forms.

4.2. Conversion mode
4.2.1. Euro Conversion

• Press the 🔲 button 3 times to enter the Euro conversion mode.

- There are 12 pre-recorded conversion rates:
EURO → ATS (Austrian Schilling), **EURO → ESP** (Spanish Peseta), **EURO → PTE** (Portuguese Escudo), **EURO → NLG** (Netherlands Florin), **EURO → LUF** (Luxembourg Franc), **EURO → ITL** (Italian Lire), **EURO → IEP** (Irish Punt), **EURO → DEM** (German Mark), **EURO → FRF** (French Franc), **EURO → FIM** (Finnish Mark), **EURO → BEF** (Belgian Franc) and **EURO → GRD** (Greek Drachma).

- These pre-recorded conversion rates are fixed and cannot be changed.

OPERATION	DISPLAY
Press the ▤ button 3 times to enter the Euro conversion mode. The first conversion is displayed with its Euro rate.	EURO → ATS 13.7603
Select the conversion desired using the ▼ or ▲ keys. To reverse the direction of the conversion press ◄.	EURO → FRF 6.55957
Type the amount. Ex: 15 Euros.	EURO → FRF 15
Press ▦ to display the amount in FRF.	EURO → FRF 98.39

4.2.2. Currency Conversion

- Press the ▤ button twice to enter the currency conversion mode. There are 5 programmable conversions: EURO → USD, JPY → USD, CAD → USD, AUD → USD and GBP → USD.

To program a rate in currency conversion mode

OPERATION	DISPLAY
Press the ▤ button twice to enter the currency conversion mode.	EURO → USD 0.
Select a conversion by using the ▲ or ▼ buttons. Sélectionnez la conversion souhaitée à l'aide des touches ▲ ou ▼.	JPY → USD 0.
Press ᴮᵀ (alphabetical keyboard) to rename the currencies (max. 4 characters).	_PY → USD 0.
Type the new currency and press ► to edit the second currency. Press ▦ to confirm. ▯ flashes.	HKD → NTD -.
Press directly on ▦ if you do not wish to modify the currencies but simply wish to record a new rate.	JPY → USD -.
Type the rate and press ▦ .	HKD → NTD 3.659

To convert an amount

OPERATION	DISPLAY
Select the conversion required by using the keys ▲ or ▼.	HKD → NTD 3.659
Type the amount. Ex: 500	HKD → NTD 500.
Press ▦ to display the result.	HKD → NTD 1829.50

To reverse the direction of the conversion press ◄.

4.2.3. Metric Conversion

• Press the ▦ button 4 times to enter the metric conversion mode.

• There are 9 pre-recorded conversions:
inch→cm (inches and centimetres); **yard→m** (yards and metres); **mile→km** (miles and kilometres); **C→F** (Celsius and Fahrenheit); **ft→m** (feet and metres); **oz→g** (ounces and grams); **lb→kg** (pounds and kilograms); **gal→l US** (US gallons and litres); **gal→l UK** (UK gallons and litres).

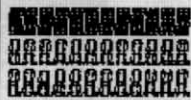• These pre-recorded conversion rates are fixed and cannot be changed.
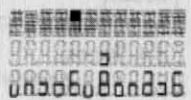
OPERATION	DISPLAY
Press the ▦ button 4 times to enter the metric conversion mode.	INCH → CM 2.54
Select the conversion required by using the ▲ or ▼ buttons and typing the amount to convert. For a negative amount, press ±. To reverse the direction of the conversion press ◄.	C → F - 5.
Press ▦ to display the result.	C → F 23

4.3. Games
4.3.1. Hammer

OPERATION	DISPLAY
Press the ෴ button once.	HAMMER
Press ▦ to confirm and choose which level you wish to play. There are 3 levels (from 1 to 3): slow to fast.	LEVEL 1?

Press ▲ or ▼ to select the desired level and press 🎮 to start the game. The hammer is positioned on the first line. A first brick appears on the 3rd line.	
Press ▲ or ▼ to move the hammer above the brick. Press 🎮 to smash the brick. When the brick is broken, it disappears from the screen and your score appears. During this time, other bricks appear.	
When the 3rd line is full, the bricks appear on the 2nd line. Move the hammer above the bricks and press 🎮 to break the maximum number of bricks.	
If two bricks appear on the same line you must destroy them in less than one second. If you do not you lose the game. Press 🎮 to start a new game.	FINISHED! 0056
If you obtain the maximum score of **9999** you win. Press 🎮 to play again.	WON! 9999

4.3.2. Jackpot

OPERATION	DISPLAY	
Press the ⊗ button twice. **$ 10** indicates the minimum betting amount and **490** your starting credit.	777	$ 10
		0490
Change the betting amount by pressing the ▲ or ▼ buttons. Your credit is decreased by the amount added to the starting bet. Press 🎮 to launch the game.	777	$100
		0400
To gain and increase your credit you must obtain 3 identical characters. If you do not, you lose your bet and your credit is decreased.	*7*	LOST
		0300

If you obtain **777** you gain 5 times your bet.
If you obtain **✱ ✱ ✱** you gain 3 times your bet.
If you obtain **smiley icon smiley icon smiley icon** you gain twice your bet.

4.3.3. Keyboard Wiz

| OPERATION	DISPLAY
Press the ⊗ button three times. The screen displays the default level: 01. There are 20 levels, each one increasing the speed of the letters displayed.	KEYBOARD WIZ 01
Type the number of the desired level and press ▦ to start the game.	KEYBOARD WIZ 05
The first letter scrolls across the screen from the right-hand side to the left. Press the corresponding key on the keyboard before it stops scrolling to remove it. If you press an incorrect letter key, the letter remains on the screen.	L
When the first line displays 12 letters, you have lost. The level increases in speed once you have typed all 12 letters correctly. You have won if you finish level 20.	AMGJEHRHNFDS

5. Organiser functions

5.1. Local and word time

5.1.1. Local Time

To define a local time zone

OPERATION	DISPLAY
Press the ⊖ button once to display the local time mode (♠ symbol is displayed before the city).	♠ LON MAR 1- 1- 2003 0-00-00
Press ▦ (alphabetical keyboard). The cursor flashes on the first letter of the city.	♠ _ON MAR 1- 1- 2003 0-00-00
Press ▲ or ▼ to choose another city corresponding to your time zone ex: PAR (Paris).	♠ PAR / MAR 1- 1- 2003 0-00-00
You can then type the name of your city (max 6 characters). Press ▦ to confirm or ▼ to update the date.	♠ LON MAR 1- 1- 2003 0-00-00

5.1.2. World Time

- Press the ⊖ button twice to display the world time. The ♠ symbol disappears from in front of the city name.
- Press the ▲ and ▼ buttons to scroll through the available cities and press Enter on the desired city. The hour and the date will be automatically adjusted.

List of the 43 pre-registered cities:

LON (LONDON +0h); **LIS** (LISBON +0h); **PAR** (PARIS +1h); **BER** (BERLIN +1h); **ROM** (ROME +1h); **AMS** (AMSTERDAM +1h); **MAD** (MADRID +1h); **HEL** (HELSINKI +2h); **CAI** (CAIRO +2h); **MOW** (MOSCOW +3h); **RUH** (RIYADH +3h); **THR** (TEHERAN +3.5h); **DXB** (DUBAI +4h); KBL (KABUL +4.5h); **KHI** (KARACHI +5h); **DEL** (DELHI +5.5h); **DAC** (DHAKA +6h); **RGN** (YANGON +6.5h); BKK (BANGKOK +7h); **BEI** (BEIJING +8h); **HKG** (HONG KONG +8h); **SIN** (SINGAPORE +8h); **TYO** (TOKYO +9h); **ADL** (ADELAIDE +9.5h); **SYD** (SYDNEY +10h); GUM (GUAM +10h); **NOU** (NOUMEA +11h); **WLG** (WELLINGTON +12h); **AKL** (AUCKLAND +12h); **TNG** (TONGA +13h); **MID** (MIDWAY −11h); **HNL** (HONOLULU −10h); **ANC** (ANCHORAGE −9h); **LAX** (LOS ANGELES −8h); **DEN** (DENVER −7h) ; **CHI** (CHICAGO −6h); **NYC** (NEW YORK −5h); **YYZ** (TORONTO −5h); **CCS** (CARACAS −4h); **RIO** (RIO DE JANEIRO −3h); **MAT** (MID ATLANTIC −2h) ; -2H (----- -2h); **AZO** (AZORES −1h)

5.1.3. Alarm

There are three types of alarm:

- ᴵ⁻ᴵ : Fixed hourly alarm (ex: alarm clock). 3 programmable alarms.
- ʋₙ : Appointment alarm.
- ◁ : Hourly chime (sounds every hour).

Programming an alarm

OPERATION	DISPLAY
To program an alarm, press the ⊖ button 3 times. The screen displays the programmed hourly alarm 1 (if one has already been programmed).	ALARM 1 -- --
Press ◄ or ► to modify the alarm. The number of the selected alarm is displayed. Type a value between 1 and 9. Press 🔔 to listen to the alarm bell sound.	ALARM 1 0 – 00 -01-
Press ⏰ to program the hour of the fixed alarm. Enter the desired hour.	HOURLY ALARM 16 – 45 -05 -
Then press the ⊖ button several times to select the modes of alarm: ◁ , ᴵ⁻ᴵ or ʋₙ . An alarm is activated when its icon is displayed on the screen.	ʋₙ HOURLY ALARM 06 – 30 -05-
Press 🔔 to confirm.	ALARM 1 16 – 45 -05-
Type a number between 1 and 9 to reselect an alarm tone if you wish. Ex: 6.	ALARM 1 16 – 30 - 06-
Press ▼ to pass to alarm 2 then 3. Follow the procedure above to program another alarm.	ALARM 2 -- --

To deactivate a fixed alarm

OPERATION	DISPLAY
Press the ☺ button 3 times. The screen displays the programmed hour of alarm 1 (if one has already been programmed).	ALARM 1 16– 30 -06
Select alarm 2 or 3 while pressing on the ▼ key.	ALARM 2 10 – 00 - 3 -
Press ◄ or ► to deactivate the alarm.	ALARM 3 -- --

5.2. Address Book
5.2.1. See

2 directories are available: **PERSONAL** and **BUSINESS**.

Press the ▦ button once to enter the **PERSONAL** directory and twice to enter the **BUSINESS** directory.

OPERATION	DISPLAY
Press the ▦ button to choose the personal or business directory and type the surname and first name of the contact (max. 36 characters).	PERSONAL
Press ▼ and type the address (max. 72 characters).	ADDRESS?
Press ▼ and type the email address. Press ▼ and type the telephone number. You can type an M (for "mobile") in front of the number.	E-MAIL ?
Press ▼ and type the Internet address (ex : **www.lexibook.com**).	URL?
Press ▼ and type the fax number. You can type an F (for " fax ") in front of the number.	FAX F027864479
Press ▼ and type the telephone number. You can type an M (for "mobile") in front of the number.	TEL HOME P027866143
Press ▦ to confirm.	SAVED!

The contacts are classified alphabetically.

5.2.3. Symbols & Punctuation

- Press the SYM button (alphabetical keyboard) repeatedly to reveal the symbols and punctuation marks available: @, #, $, £, ¥, <, >, (,) , ~ , ' , : , / , \ , _ ,&, β, !, ?, ¡, ¿ .
- To type accented letters, press SYM and immediately on the letter to be accented. Press several times on this same letter to reveal all its accented forms.

Ex: press SYM then **A** to display **Á** or **à** depending whether capital or lower case letters are activated.

5.3. Agenda mode

5.3.1. To record a new appointment

OPERATION	DISPLAY
Press the ▤ button and type the heading of the appointment.	AGENDA ?
Press ▼ and type the date.	BUSINESS MEAL 01-01-2003 01 - 30
Type the appointment time and press ▦ to confirm.	BUSINESS MEAL 14 - 02 – 2002 12 - 30
Press ▦ to confirm.	SAVED!

5.3.2. Programming an appointment alarm

OPERATION	DISPLAY
Press the ☉ button 3 times. The screen displays alarm 1.	ALARM 1 6 – 30 - 5 -
Press ▧ then the ☉ button several times until the scheduler ∽ is displayed.	∽ HOURLY ALARM _6 – 30 - 5 -
Press ▦ to confirm.	∽ ALARM 1 6 – 30 - 5 -

5.4. To Do Action Mode

5.4.1. Recording a new To Do action

OPERATION	DISPLAY
Press the ▤ button twice and the screen displays **TO DO?** Type the heading of the action (max. 36 characters).	RING PAUL
Press ▼ to indicate the level of priority. Type a figure between 1 (high level) and 9 (low level). **P** indicates an action in progress.	PRIORITY: 1 → P P01 – 01 – 2003 00 – 01

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OPERATION	DISPLAY
Press ▼ and type the expiration date (DD/MM/YYYY) then type the hour.	PRIORITY: 3 -> P P02 – 02 - 2002 12 - 00
Press 📷 to confirm.	SAVED!

The actions are initially classified by date, then according to whether they in progress or are finished and finally according to their priority.

5.4.2. To indicate a finished action

OPERATION	DISPLAY
Press the 🗎 button twice and the screen displays **TO DO?** Press the ▲ or ▼ buttons to retrieve the entry to be modified.	RING PAUL P 2 – 2 - 2002 12 - 00
Press 🔲 then ▼ to display the level of priority and the state of the action.	PRIORITY: 3 -> P P 02 – 02 – 2002 12 - 00
Press ◄ to indicate the action is terminated **D**. To return the action to " in progress", press ► to display **P** again.	PRIORITY: 3 <- D 02 – 02 - 2002 12 - 00
Press 📷 to confirm your modification.	SAVED!

5.5. Memo Mode

5.5.1. To record a new memo

OPERATION	DISPLAY
Press the 🗎 button three times and the screen displays **MEMO?** Type the contents of the memo (max. 36 characters).	NUMBER PASS _
If you wish to type a number press ▼ to go to the 2nd line (max. 36 digits).	NUMBER PASS #44555666777
If you wish to type a second number, press ▼ to go to the 3rd line (max. 36 digits). #, - , F and P can be typed on the 2nd and 3rd line. One can also type a space.	NUMBER PASS #44555666777 F88999111222
Press 📷 to confirm.	SAVED!

Memos are classified in alphabetical order.

5.6. Anniversary mode

5.6.1. To record an anniversary

OPERATION	DISPLAY	
Press the ▦ 4 times and type the name of the anniversary (max. 36 characters).	ANNIVERSARY	
Press ▼ and type the date (DD/MM) of the anniversary. Press ▼ to determine the time of recall.	MARIE 15-10 09:00	b-1
The default time of recall is 1 day (b-1) You can lengthen it up to 9 days. Type the figure corresponding to the desired time. Ex: 3.	MARIE 15-10 09:00	b-3
Press ▼ and type the hour of recall (9 hours by default). Press ▦ to confirm.	MARIE 15-10 15:30	b-3

The anniversary alarm is the same as the appointment alarm: ♪ .

5.7. Records

5.7.1. To search for a record

This procedure is the same for all the different records: Contacts, Appointments, To Do Actions, Anniversaries and Memos.

- Sequential Search
  Open the activity you wish to search: PERSONAL directory, BUSINESS directory, AGENDA, TO DO, ANNIVERSARY or MEMO. Press the ▲ or ▼ arrows to search for the desired record. If no record is found, the screen displays **NOT FOUND!**
- Direct Search
  Open the activity you wish to search: PERSONAL directory, BUSINESS directory, AGENDA, TO DO, ANNIVERSARY or MEMO.
  Type the first letters of the name, appointment, action or memo required and press the arrow buttons ▲ or ▼ to display the corresponding records directly.
  If no record is found, the screen displays **NOT FOUND!**

5.7.2. To consult a record
- Find the record to consult.
- Once the record is displayed, press ► to scroll to the text on the first line, if necessary. For contacts, press ▼ to display the various data fields: Name/Address/E-mail/URL.

5.7.3. Modifying a record
- Find the record to modify.
- Once the record is displayed, press EDT (alphabetical keyboard) and use the arrow keys ◄, ►, ▲ or ▼ to place the cursor in the desired place.
- Insert a character by pressing ▦ or remove a character by pressing DEL .

- For a contact, press ▼ to move to other data entry fields to modify them and the same to supplement them.
- Once corrected, press ⌨ to confirm the modified record.

5.7.4. To remove a record
- Find the record to remove
- Once the record is displayed, press ▣ (alphabetical keyboard).
- The screen displays **DELETE?** Press ⌨ to confirm or any other button to cancel the deletion.

6. Calculator mode

Press the ▣ button once to enter the calculator mode.

7. Reset

- Locate the RESET hole on the back of the organiser.
- Insert a fine point (such as the end of a paper clip) and press gently. **RESET?** will be displayed on the screen.
- Press ⌨ to confirm. This operation can take several seconds.

N.B. : Resetting removes all information stored in the machine and the secret code, if the organiser has already been used.

8. Battery replacement

Your TT400 requires 1 x CR2032 alkaline battery.
- Switch the organiser off and open the battery compartment located on the back of the organiser.
- Remove the old battery and replace with the new battery, ensuring it is inserted correctly.
- The screen displays **RESET?** Press any other button than ⌨ to ensure all your stored information is not erased. Pressing Enter will reset your organiser and all previously stored data will be lost.

IMPORTANT! You only have one minute to change the battery – if changing the battery exceeds one minute, all data will be lost.

9. Precautions

- Avoid extreme temperatures, direct exposure to sun, water, moisture and dust.
- Do not drop the unit as this may cause irreparable damage.
- Do not use detergents, cleaning products or solvents to clean the machine. Wipe the machine with a soft, clean, dry cloth only.
- Do not hold the apparatus close to a powerful magnetic field (ex: loudspeakers), or a static source of electricity.
- Do not disassemble the unit. Any attempt will invalidate your warranty.
- We strongly recommend you keep a hard copy of your data. In principle, any system with electronic memory can lose its data in certain circumstances. We cannot accept any responsibility for the loss of data that was caused by misuse, disrepair, user error, battery replacement or the use of out of date batteries.

We cannot accept any direct or indirect responsibility for financial losses or complaints from third parties, which could result from the use of this product and its functions.

Caution! If the apparatus receives an electrostatic shock, reset the machine by removing and replacing the batteries.

10. Warranty

Note: Please keep these instructions safe as they contain important information.

This product is covered by our 2-year warranty.

To make use of the warranty, or for after-sales service, return the product to your place of purchase together with proof of purchase. Our warranty covers material defects and assembly and manufacturing faults excluding all damage caused by disregard of the instructions or irresponsible use (such as dismantling, exposure to heat or damp, etc.)

Freephone Helpline: 0808 100 3015

Web: http://www.lexibook.com

11. Technical specifications

Power Supply : 1 x CR2032
Dimensions : 100 x 76 x 12 mm
Weight : 65g (including battery)
Warranty : 2 years
Memory : TT400 = 32Kb

TT40IM0242